

Script Development Cards.

It is intended that these cards be printed out as blanks and used to write down aspects of the film or play, such as Characters, Locations, Scenes and anything else that helps the development of the Characters and Plot etc. They are intended to be printed out and sliced into individual cards. They can then be shuffled into suitable sequences, pinned on the walls, spreads over your work table or whatever method suits you.

Just print out as many of each page as you need. Everett Chambers in his book "Producing TV Movies" suggests that you need around

- 28 cards for a one-hour script
- 48 cards for a ninety-minute script
- 60 cards for a two-hour script.

Print more cards as needed, when you discard old ideas, to keep roughly these numbers. Keep some handy in your pocket, so that you can write down ideas as they hit you.

| | |
|--|------------|
| | CHARACTER: |
| | |



| | |
|--|-----------|
| | LOCATION: |
| | |



| | |
|--|--------|
| | SCENE: |
| | |



Opening Scene



Climax of Story



Tag of Story











